HUNTER ELMORE

EXPERIENCE

INDUSTRIAL DESIGNER

513.709.4568 | ElmoreHB@mail.uc.edu

FORD | DETROIT, MI

June - August 2020

Virtual intern responsible for form development, sketching, VR ideation, CAD, rendering, animation generation, and presentation development.

TANGENT DESIGN | CHICAGO, IL

January - April 2020

Provide digital sketch ideation, conceptual and production level Alias modeling, and direct client interaction. Internally led multiple projects while providing auxillary assistance across all others.

ETHICON | CINCINNATI, OH

August - December 2018, May - August 2019

Capitol equipment, laproscopic tools and robotic products. Responsible for sketching, production, and ideation level Solidworks CAD, as well as functional prototyping and model making.

NERF - HASBRO | PAWTUCKET, RI

January - May 2018

Provide ideation and product refinement across all main Nerf series products and intelluctual property. Responsible for sketching, rendering, and model making of new concepts and IP sensitive projects.

DESIGN IN MIND | CINCINNATI, OH

August 2017 - December 2019

President of University of Cincinnati program. Provided leadership, direction, and representation of organization. More at www.designinminduc.org

EDUCATION

UNIVERSITY OF CINCINNATI CINCINNATI, OH

College of Design, Architecture, Art, and Planning Industrial Design Major, Class of 2021 | 3.99 GPA

CLEVELAND INSTITUTE OF ART | CLEVELAND, OH

Industrial Design Learning Program, Summer 2015

MOELLER HIGH SCHOOL | CINCINNATI, OH

Ohio Diploma with Honors, Class of 2016

AWARDS

William Clay Ford Automotive Design Scholarship, 2020 Hankook Reshaping Urban Mobility Final Winner, Gerry Michaud Excellence in Industrial Design Scholarship, Chrysler Corporation Scholarship, Cincinnatus Scholar

SKILLS

DIGITAL: Gravity Sketch, Alias Create VR, Alias AutoStudio, Fusion 360, SolidWorks, Autodesk VRED, Adobe Photoshop, InDesign, Illustrator, Acrobat, Sketchbook Pro

ANALOG: Sketching, marker rendering, woodworking, 3D printing, CNC milling, laser Cutting, rapid prototyping and modeling